ART & DESIGN INSTITUT

SPACE AND ART

Prof. PhDr. Miloš Šejn; MgA. Jana Peterková

SYLLABUS 3

In this term emphasis is put on the application of creative techniques in practice and the role of artefact in a particular social space. All students at the school also study art communication and a student of this course is devoted to the development of thinking due to the above factors. It is possible to use the results and knowledge gained from other educational subjects, but also from a constant and conscious transparency of creation and life. Practical and theoretical mastery of so broadly understood concept of "space" is a basis. Limiting the boundaries of this process is unlimited hence - the study may affect the landscape, public spaces, parks, as well as shops, offices, or homes, even being of the artist himself. It helps to realize the visions of how art can show art, therefore, to find new forms of installations in the areas of museums and galleries. An important part of the course is to teach students to justify their views on solving these dramas before investor / developer / within the public administration - as well as at the required level of artistic erudition be able to communicate with other artists. Students should begin to have a masterful overview of current events at the world art scene and gradually concentrate on theoretical preparation and gathering material for their next art work. It is welcomed if the activities in the studio would also be utilized in their future thesis. After learning the basic index of art means of expression and access to contemporary art and applied art, students have time for selfrealization. Tasks are rather tentative, so that students can try and find a role - creative, implementation, production etc. Nevertheless, the ultimate goal is a work, leading students to the contours of their thesis.

ASSIGNMENTS

Evaluated will be mainly the creativity of individual assignments, especially the quality of range between the beginning and finish of the realization.

- Material collections and multimedia collections
- stories, manuals, defences
- performance to space
- kit of clear and unclear purpose made of whatever
- build your own island
- plant your own forest
- found your own company